# SPRINT - 3

# GAS LEAKAGE MONITORING AND ALERTING SYSTEM FOR INDUSTRIES

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#include <LiquidCrystal.h>

LiquidCrystal lcd(6, 7, 8, 9, 10, 11); float gasPin = A0;

float gasLevel; int ledPin = 2;

int buttonPin = 3; int buzzPin = 4; int buttonState; int fan = 5;

void setup(){ pinMode(ledPin, OUTPUT);

pinMode(buttonPin, INPUT); pinMode(gasPin,INPUT); pinMode(fan,OUTPUT); Serial.begin(9600); lcd.begin(16, 2); lcd.setCursor(0,0);

lcd.print(" Welcome"); lcd.setCursor(0,2); lcd.print(" Youtube");

delay(500); lcd.clear();

}

void loop(){

// Read the value from gas sensor and button gasLevel = analogRead(gasPin);

buttonState = digitalRead(buttonPin);

// call the function for gas detection and button work gasDetected(gasLevel);

buzzer(gasLevel); exhaustFanOn(buttonState);

}

// Gas Leakage Detection & Automatic Alarm and Fan ON void gasDetected(float gasLevel){

if(gasLevel >= 300){ digitalWrite(buzzPin,HIGH); digitalWrite(ledPin,HIGH); digitalWrite(fan,HIGH); lcd.setCursor(0,0); lcd.print("GAS:"); lcd.print(gasLevel); lcd.setCursor(0,2); lcd.print("FAN ON"); delay(1000);

lcd.clear();

}else{ digitalWrite(ledPin,LOW); digitalWrite(buzzPin,LOW); digitalWrite(fan,LOW); lcd.setCursor(0,0); lcd.print("GAS:"); lcd.print(gasLevel); lcd.setCursor(0,2); lcd.print("FAN OFF"); delay(1000);

lcd.clear();

}

}

//BUZZER

void buzzer(float gasLevel){ if(gasLevel>=300)

{

for(int i=0; i<=30; i=i+10)

{

tone(4,i); delay(400); noTone(4); delay(400);

}

}

}

// Manually Exhaust FAN ON

void exhaustFanOn(int buttonState){ if(buttonState == HIGH){ digitalWrite(fan,HIGH); lcd.setCursor(0,0); lcd.print("Button State:"); lcd.print(buttonState); lcd.setCursor(0,2);

lcd.print("FAN ON"); delay(10000); lcd.clear();

}

}